DEPARTMENT OF COMPUTER SCIENCE

Sparse Dynamic 3D Reconstruction from Unsynchronized Videos Enliang Zheng, Dinghuang Ji, Enrique Dunn, and Jan-Michael Frahm





• Input: unsynchronized videos

• Output: Sparse 3D reconstruction of dynamic points



Challenge

• **Challenge**: (1) non-coincidental capture, (2) possible different frame rate, (3) projective camera model



Preliminary

- Camera poses are computed by structure from motion and the static background scene.
- 2D correspondence across images are available.
- The 3D points lie on the viewing ray:

$$\mathbf{X}_{(f,p)} = \mathbf{C}_f + d_{(f,p)}\mathbf{r}_{(f,p)}$$



